

February 21st, 2024

Rep. Mohamud Noor, Chairman House Human Services Finance Committee 379 State Office Building St. Paul, MN 55155

Chairman Noor and Members of the Committee,

On behalf of the nine member tribes of the Minnesota Indian Gaming Association (MIGA), thank you for your consideration of HF2000, a bill to legalize sports wagering. Since the Murphy V. NCAA Supreme Court decision in 2018, MIGA tribes and their leaders have monitored the impact legal sports betting has had on existing gaming operations in other states, most importantly those operations run by tribal governments. The experiences and lessons learned elsewhere have helped MIGA tribes understand just how important the details and structure of legislation authorizing sports wagering are to existing gaming interests like tribal governments.

Were HF2000, as currently drafted, to become law, MIGA tribes believe the resulting mobile and retail markets operated by Minnesota's Tribal Nations would not only support tribes, but would also provide a well-regulated and accessible market for the state's sportsbettors and a competitive market that is important to our state's professional sports teams and market partners.

Gaming revenues produce the essential tax base tribes rely on to fund basic and essential government services for thousands of tribal members. Any time the state changes the gaming landscape, tribes must carefully consider whether such proposals strengthen or, in fact, threaten tribal sovereignty and self-determination. MIGA tribes look forward to continually monitoring the bill's progress and offering refinements to improve the language as it moves through the process.

MIGA, its members, and representatives again thank Rep. Stephenson, Chair Noor and the Human Services Finance Committee for recognition that tribal gaming deserves to be protected and must be preserved. As the proposal moves through the legislature we look forward to working with you and other stakeholders.

Sincerely.

Andy Platto

Executive Director, Minnesota Indian Gaming Association