1.1	moves to amend H.F. No. 2053 as follows:
1.2	Page 6, after line 5, insert:
1.3	"Sec. 6. Minnesota Statutes 2022, section 16E.03, is amended by adding a subdivision to
1.4	read:
1.5	Subd. 12. Licensed software applications. A contract entered into by a state agency
1.6	for the licensing of software applications designed to run on generally available desktop or
1.7	server hardware shall not include any of the following:
1.8	(1) a prohibition on installing or running the software based on who owns the hardware
1.9	on which it is run;
1.10	(2) terms that increase the price of the software based on who owns the hardware on
1.11	which it is run; or
1.12	(3) a requirement that the software run on hardware dedicated solely to the applicable
1.13	purchasing agency.
1.14	EFFECTIVE DATE. This section is effective July 1, 2023, and applies to contracts
1.15	entered on or after that date."
1.16	Renumber the sections in sequence and correct the internal references
1.17	Amend the title accordingly